

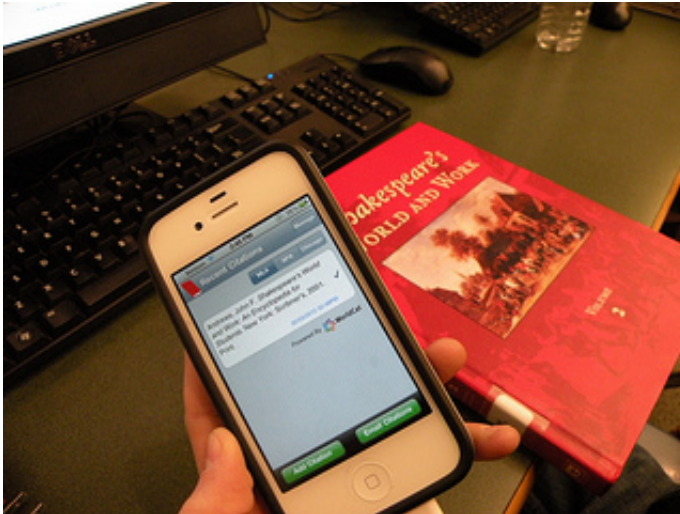
Syllabus



Getting Started with Mobile Learning-BYOD

DESCRIPTION

Welcome!



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This e-learning resource is designed for exploring the meaningful use of mobile devices - the ones students already bring to their college classrooms - in support of teaching and learning. The resource is designed for your active participation and reflective practice; as well as your interaction with fellow faculty participants in the sharing of ideas and common experience. Further, the resource is designed to :

- provide a background framework for understanding mobile learning.
- provide solid background knowledge for effective design of learning experiences best suited for mobile interactivity.
- provide a guided opportunity to design an effective mobile learning experience.

The resource includes a variety of rich media and materials for asynchronous and self-directed use with support from Course Leaders and fellow participants.

LEARNING OBJECTIVES & OUTLINE

Learning Objectives:

Upon completion of modules and assignments, the active participant will be able to:

- Reflect upon opportunities and alternative delivery options available for mobile learning.
- Apply effective practice and plans for adaptation in the design of a mobile learning lesson/assignment.
- Design and deploy a mobile learning activity.

Topics Outline:

1. What is mobile learning? How can it work for me?
2. Why mobile learning? How has it worked for others?
3. Getting ready: devices, apps, options
4. Design a lesson.

PARTICIPATION

The information is designed for your active participation. As you work through, you will:

- View
- Read
- Explore
- Reflect
- Browse
- Design
- Share



Learning Modules